

## Arthur Minor Hockey Association

### Tournament Rules

For all tournament registrations, please send an E-transfer to [treasureramha@gmail.com](mailto:treasureramha@gmail.com)

Please include in the message section of the transfer your team name, division and which tournament you are entering.

### U9-U18

1. Tournament rules are in accordance with Ontario Minor Hockey Association. Teams are expected to comply with the rules of the tournament and the OMHA. This is a sanctioned tournament.
2. All teams are guaranteed 3 games consisting of three 10 minute stop time periods and a 2 minute warm-up from the time the gates are closed.
3. All teams are required to sign in 45 minutes prior to their first game at the registration table.
4. Games will be played to a win. If there is a tie, there will be a shoot-out (see #9 below).
5. Any team late for the start of the game will be assessed a delay of game penalty.
6. Time-outs are not allowed by any team.
7. Home team will be designated as per tournament schedule.
8. Tournament Format: Based on the number of teams participating (4, 6, or 8 teams)

### 4 Teams

- Following each team's first game, winners will play the loser of the other game.
- Winners of each team's second game will play in the "A" final, the losers of each team's second game will play in the "B" final.

### 6 Teams (Round-robin)

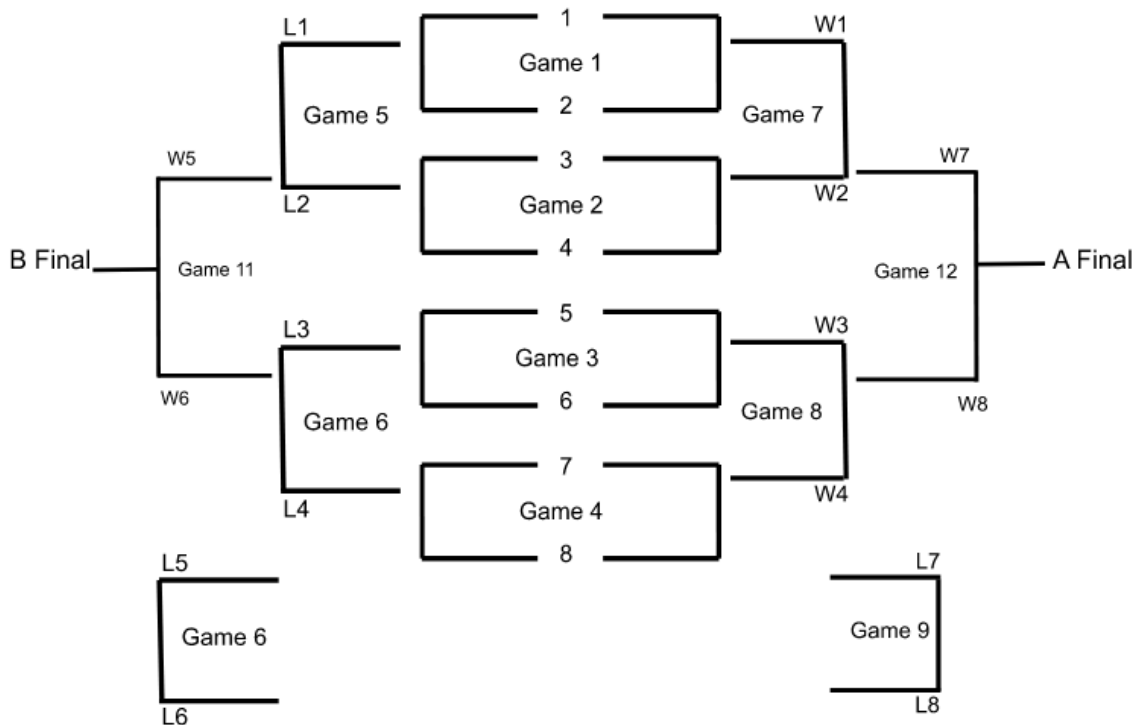
- Two groups consisting of 3 teams each.
- Each team will play the other two teams in their group.

- Teams will be ranked at the conclusion of round-robin play based on the number of wins.
- If all three teams are tied with one win each after round-robin play, the following will be used to determine flights for the final round.
  - a) Goal differential (difference between goals for and against)
  - b) Fewest goals against
  - c) Fewest penalty minutes
  - d) If necessary, flip of a coin
- Each team will play in a final game against the team in the other group with the same ranking. (A, B, or C final)

### 8 Teams ("A" side, "B" side set up)

- Following each team's first game, they will continue to play a team with the same record. (winners vs. winners)
- All teams will play in a final game ("A" final – "B" final) against another team with the same record.
- All teams will play 3 games.

### 8 Team Tournament Format



9. If, in the third period, a team is ahead by 5 or more goals, the score clock will be run time. The clock will only stop if there is an injury. The clock will

return to stop time once the losing team closes the goal gap to 3 goals. For example: Team 1 is winning 7-2 against Team 2 at the end of the second period. The clock will turn to run time for third period after the initial puck drop. If Team 2 scores a goal and the score is now 7-3, the clock will stay run time. If Team 2 scores another goal and the score is now 7-4, the clock will stop as soon as that goal is scored and return to stop time for the remainder of the game. If Team 1 scores another goal and the score is now 8-4, it will remain stop time because it isn't a 5 goal advantage. If Team 1 scores again and the score is now 9-4, the clock will not be stopped and run time will resume. Any minor penalties called during run time will still be 2 minutes and the time will start as soon as the puck is dropped for the ensuing face off after the penalty call. This rule will apply to all games, including the final.

10. Overtime Procedure: All tied games will be decided by a shoot-out. Coaches will list the first three players to participate in the shoot-out by numbering them one through three on the game sheet prior to the shoot-out. Shoot-outs will take place simultaneously from centre ice to each end of the ice. Goaltender cannot be changed during the shoot-out unless due to injury. Should the score remain tied after the first three players from each team have shot, the shoot-out will continue in a sudden death format (one shooter scores, the other does not, the scoring team wins). Coaches will choose from the remaining players on their list. If a team with fewer players exhausts their roster, returning to the first shooter, the opposing coach has the option of returning to their first shooter at the same time. A player serving a penalty at the end of the 3rd period will not be eligible to participate in the shoot-out.

11. Any parent, player, or member of the coaching staff will be ejected (as may the entire team) from the tournament for ANY act of unsportsmanlike conduct, with no refund.

12. Lunch and drinks will be provided for all players and coaches in the hall. We ask that players sit together as a team when lunch is being served. A lunch schedule will be determined on or before your arrival. **Teams are NOT permitted to bring their lunches to the dressing room.**

13. Decisions of the Tournament Committee are **final**.

## Jamborees

For all jamboree registrations, please send an E-transfer to [treasureramha@gmail.com](mailto:treasureramha@gmail.com)

Please include in the message section of the transfer your team name, division and which jamboree you are entering.

1. All teams are guaranteed 3 predetermined games consisting of 36 minutes straight time and a 3 minute warm-up. A buzzer will go every 2 minutes to change players with a flood every 3 games.
2. All teams are required to sign in 45 minutes prior to their first game at the registration table. All 3 of your game sheets can be filled out upon arrival.
3. There will be one ref on the ice and teams may put a coach on the ice as well to help direct players if they wish. A helmet must be worn.
4. Rules for U8 and below will apply
5. Player of the Game Awards will be provided for each team for coaches to present on the blue line following the game.
6. All players will receive an award from AMHA after their third game.
7. Time-outs are not allowed by any team.
8. Home team will be designated as per tournament schedule.
9. Lunch and drinks will be provided for all players and coaches in the hall. We ask that players sit together as a team when lunch is being served. A lunch schedule will be determined on or before your arrival.
10. Any parent, player, or member of the coaching staff will be ejected (as may the entire team) from the tournament for ANY act of unsportsmanlike conduct, with no refund.
11. Decisions of the Tournament Committee are **final**.
12. Remember the tournament should be a FUN event for everyone involved!